Date:

AO 440 (Rev. 00/12) Summons in a Civil Action	
UNITED STAT	ES DISTRICT COURT for the
· · · · · · · · · · · · · · · · · · ·	District of
Plaintiff(s) V.)))) (Civil Action No.)))
Defendant(s))
SUMMONS	IN A CIVIL ACTION
To: (Defendant's name and address)	
A lawsuit has been filed against you.	
are the United States or a United States agency, or an o P. 12 (a)(2) or (3) — you must serve on the plaintiff an	on you (not counting the day you received it) — or 60 days if you officer or employee of the United States described in Fed. R. Civ. answer to the attached complaint or a motion under Rule 12 of notion must be served on the plaintiff or plaintiff's attorney,
If you fail to respond, judgment by default will You also must file your answer or motion with the cour	be entered against you for the relief demanded in the complaint.
	CLERK OF COURT

Signature of Clerk or Deputy Clerk

AO 440 (Rev. 06/12) Summons in a Civil Action (Page 2)

Civil Action No.

PROOF OF SERVICE

(This section should not be filed with the court unless required by Fed. R. Civ. P. 4 (1))

was ra		me of individual and title, if any	<i>"</i>			
was rec	ceived by me on (date)	-	·			
	☐ I personally served	d the summons on the indi	vidual at <i>(place)</i>			
			on (date)	; or		
	☐ I left the summons	at the individual's residen	nce or usual place of abode with (name)			
	, a person of suitable age and discretion who resides t					
	on (date)	, and mailed a copy to the individual's last known address; or				
	☐ I served the summ	ons on (name of individual)			, who is	
	designated by law to accept service of process on behalf of (name of organization)					
			on (date)	; or		
	☐ I returned the sum	mons unexecuted because			; or	
	☐ Other (specify):					
	(4)					
	My fees are \$	for travel and \$	for services, for a total of \$			
	I declare under penalty of perjury that this information is true.					
Date:			Server's signature			
			Printed name and title			
		_	Server's address			

Additional information regarding attempted service, etc: